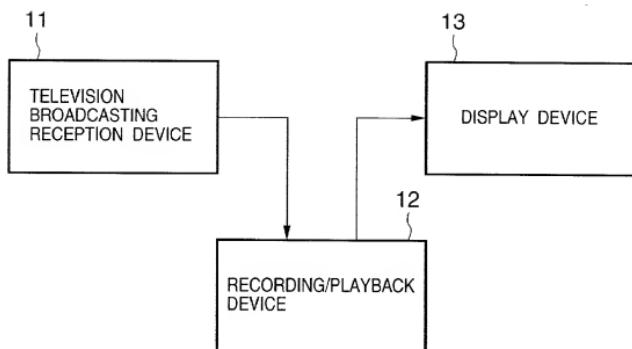


FIG. 1

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T060220" 245562Z 60

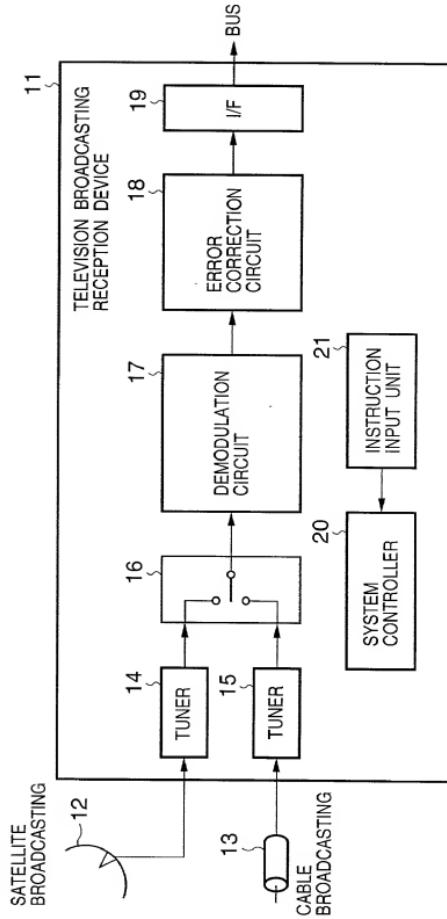
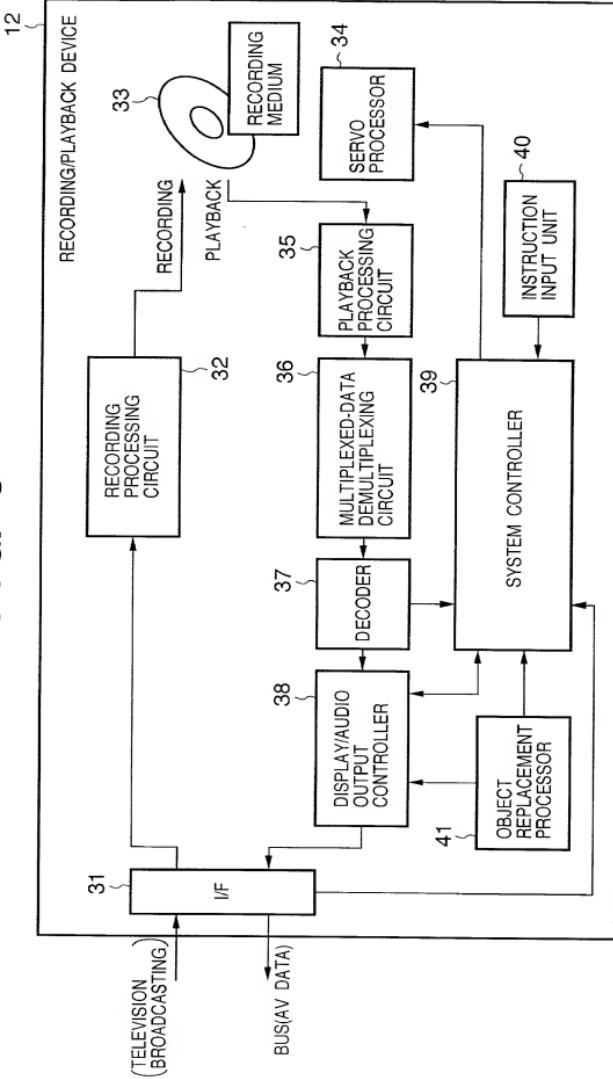
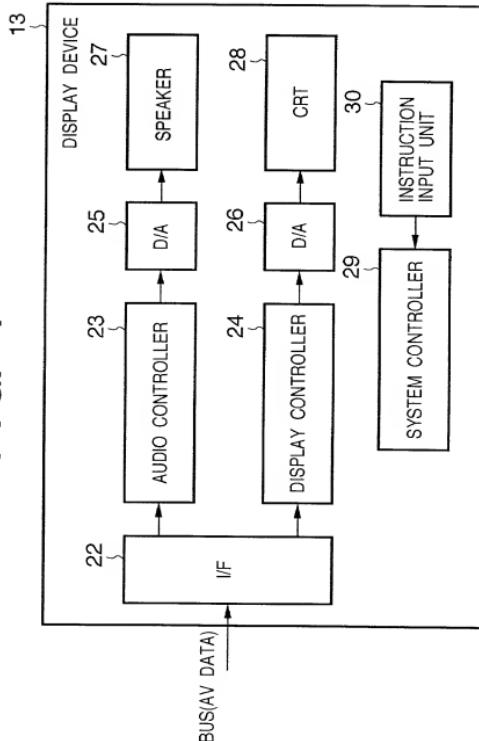
**FIG. 2**

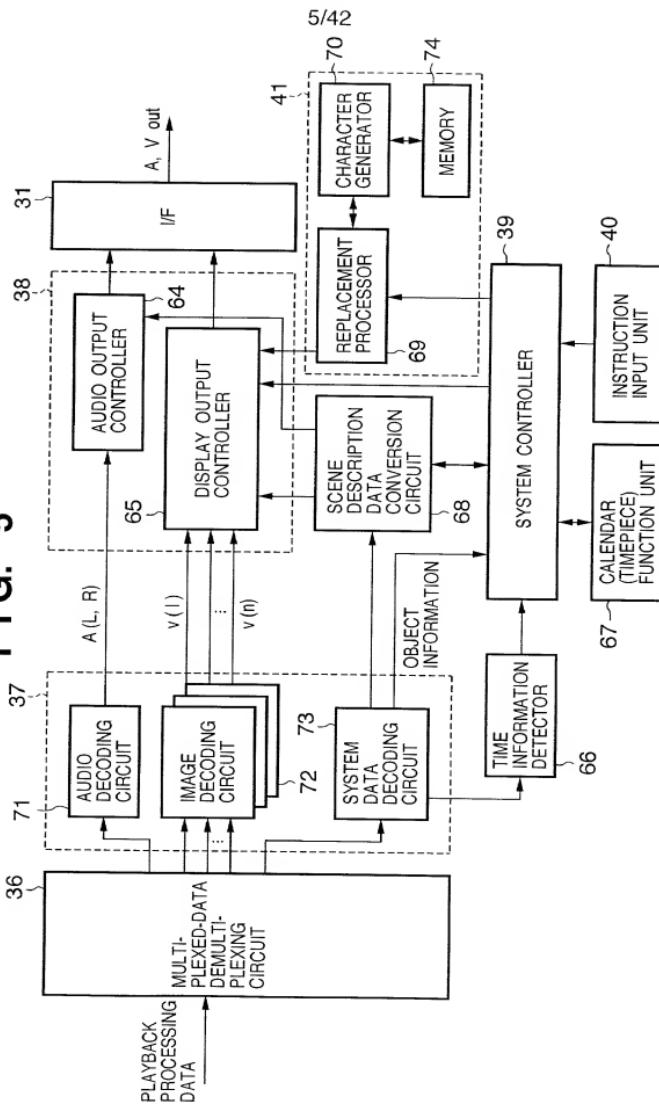
FIG. 3



T06020 "25562460"

T06020" 3E564&lt;60

**FIG. 4**

**FIG. 5**

T06020 "2E56Z/60

FIG. 6

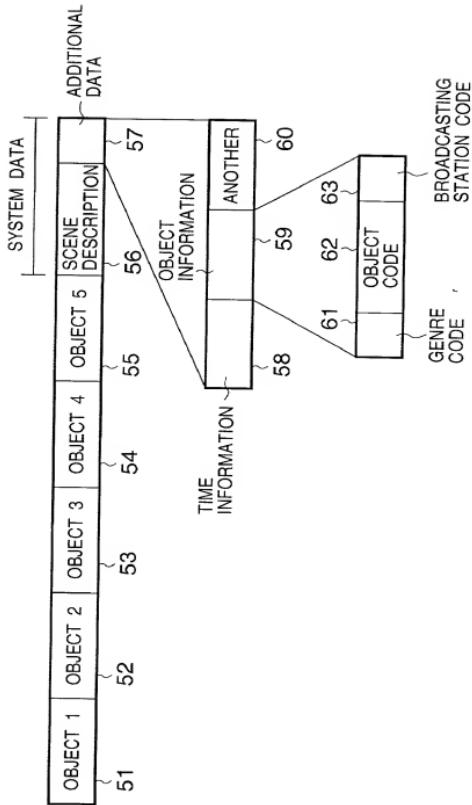
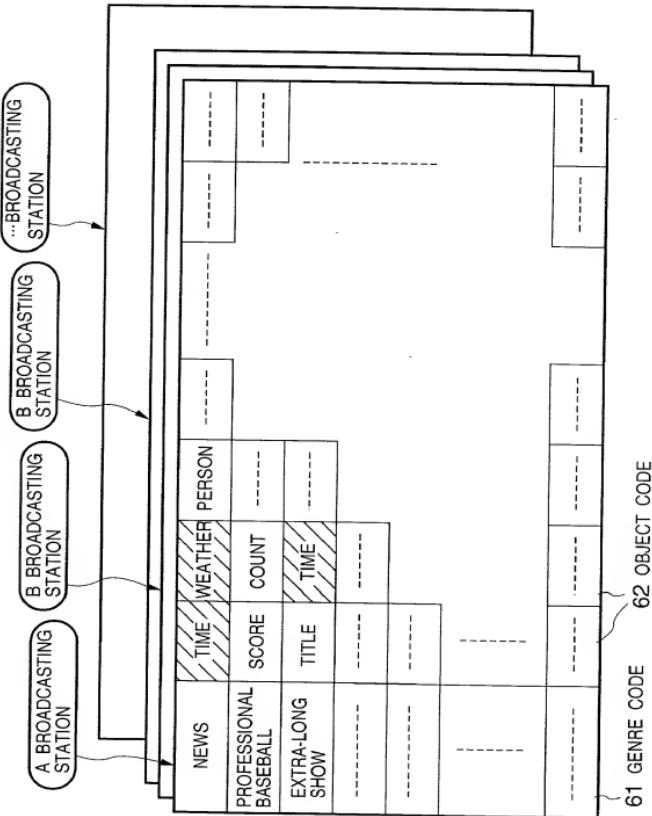
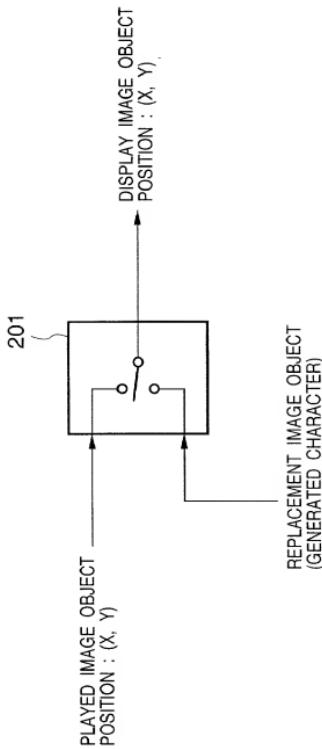
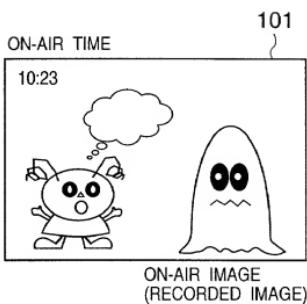


FIG. 7

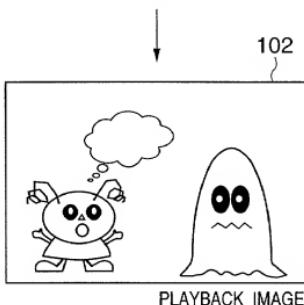


**F I G. 8**

**FIG. 9A**

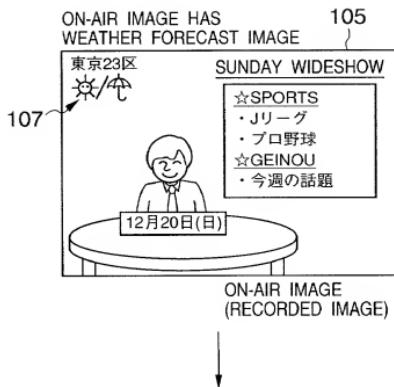
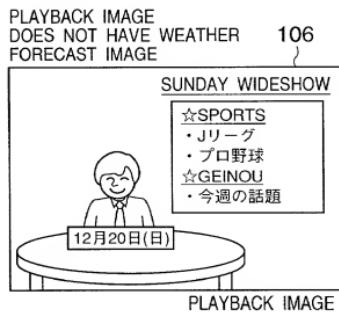


**FIG. 9B**



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**F I G. 10A****F I G. 10B**

09779532 020900

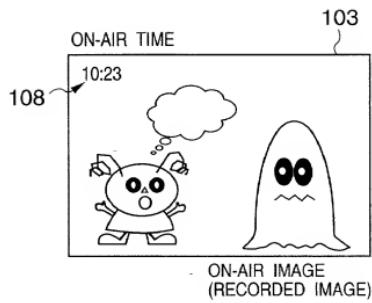
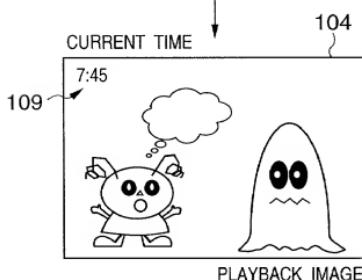
**FIG. 11A****FIG. 11B**

FIG. 12

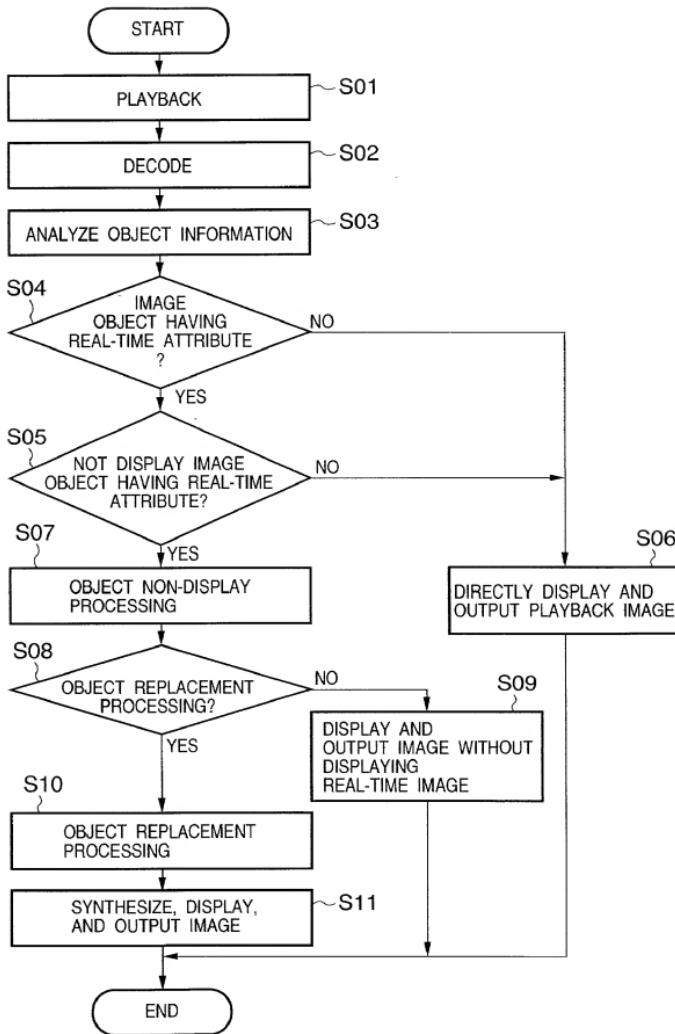
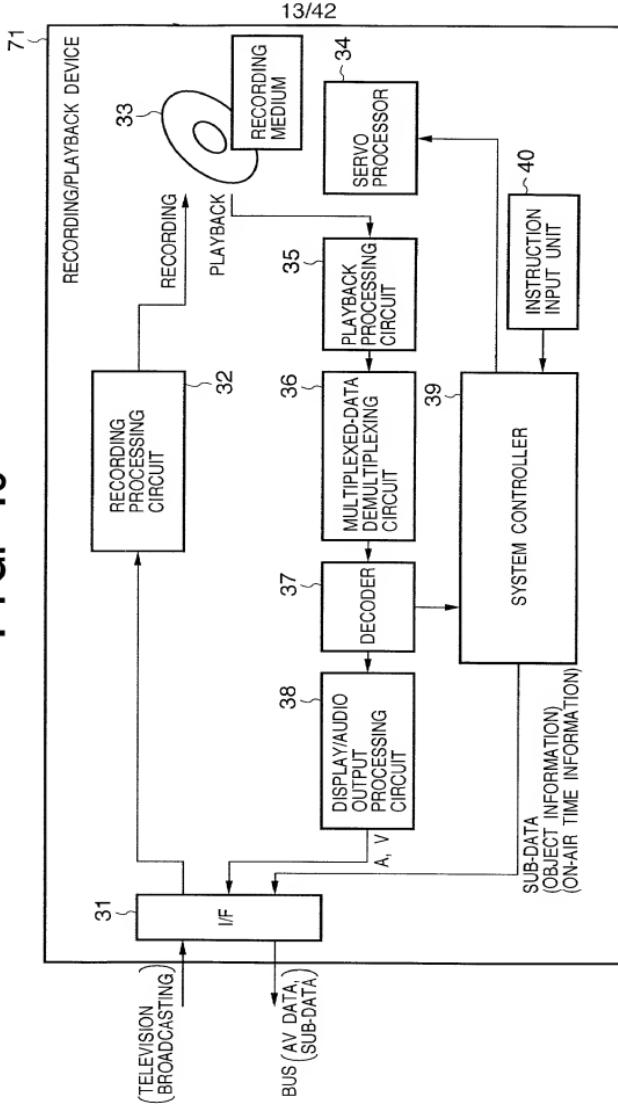


FIG. 13



T06020 "2556.260

FIG. 14

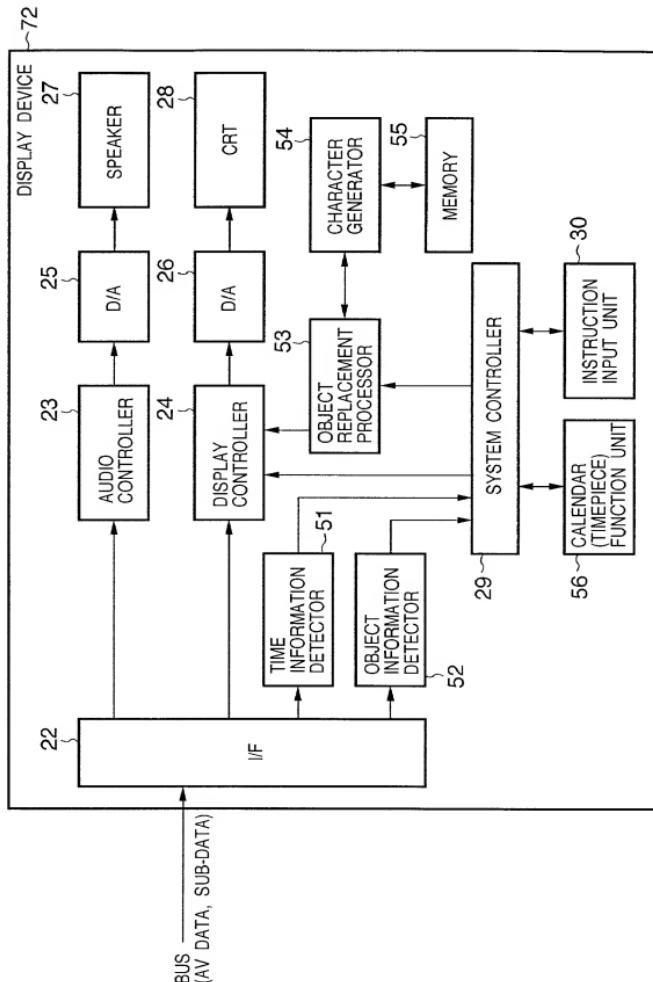
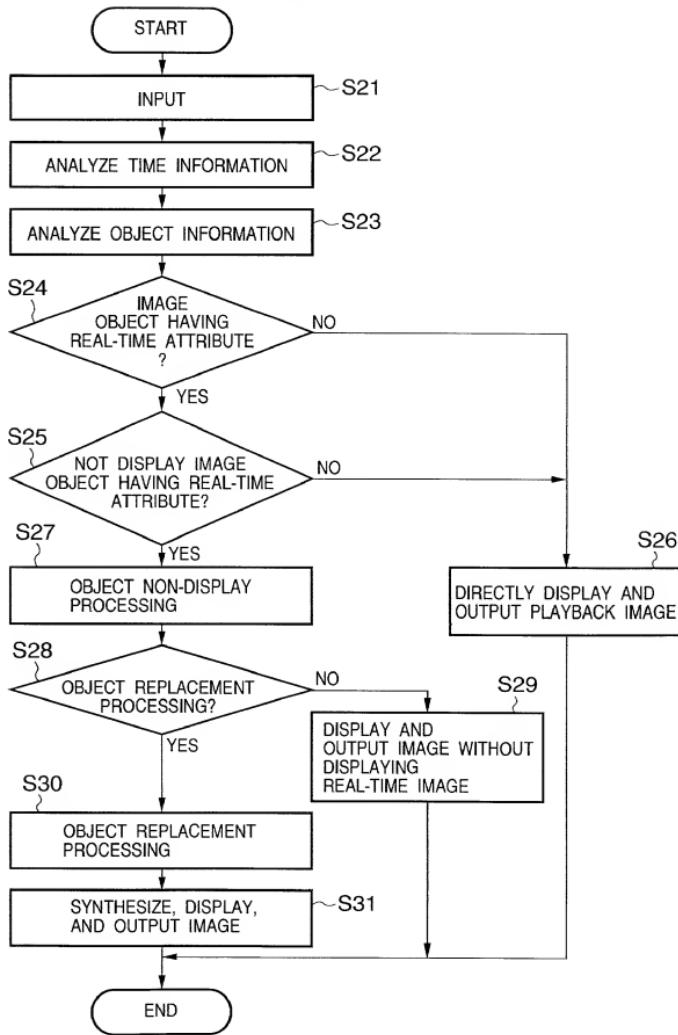
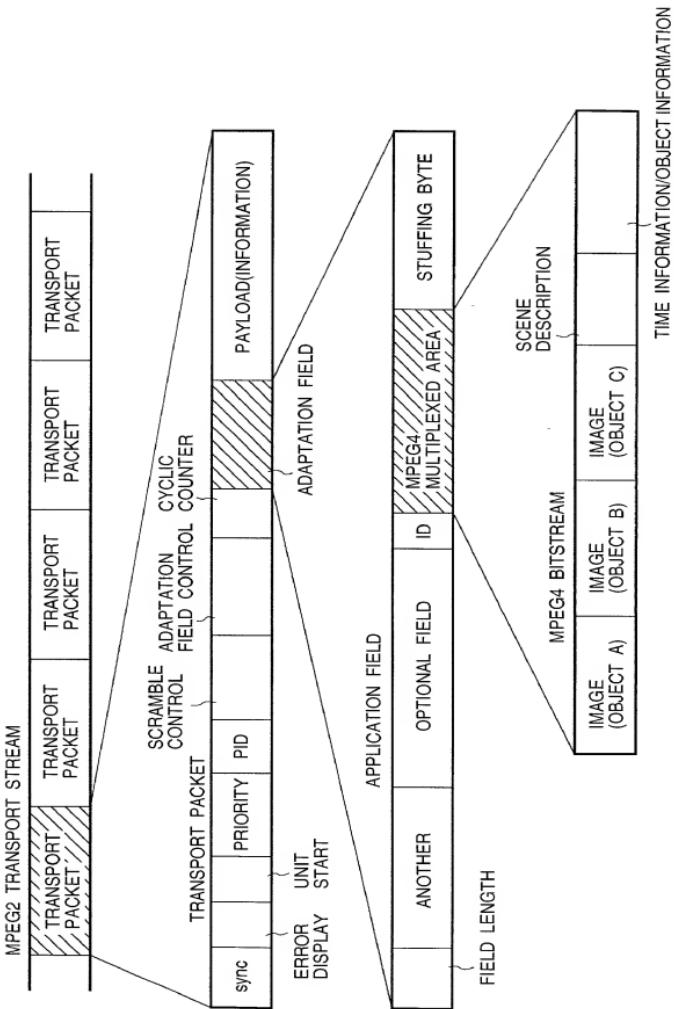


FIG. 15



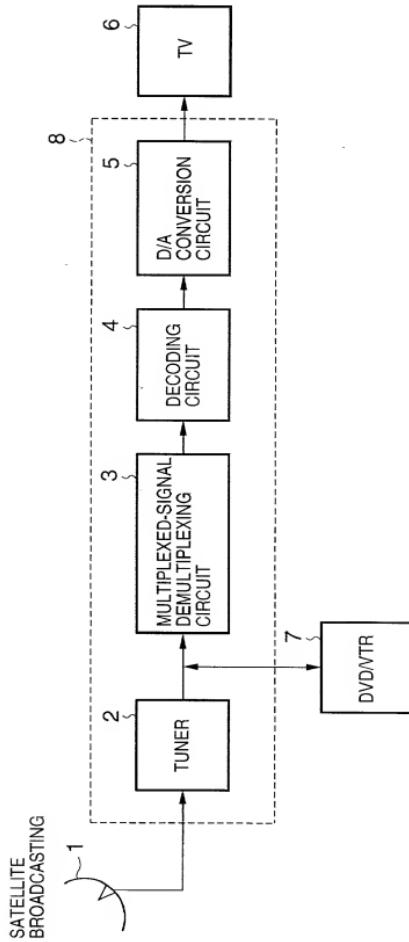
096020-36552-020900

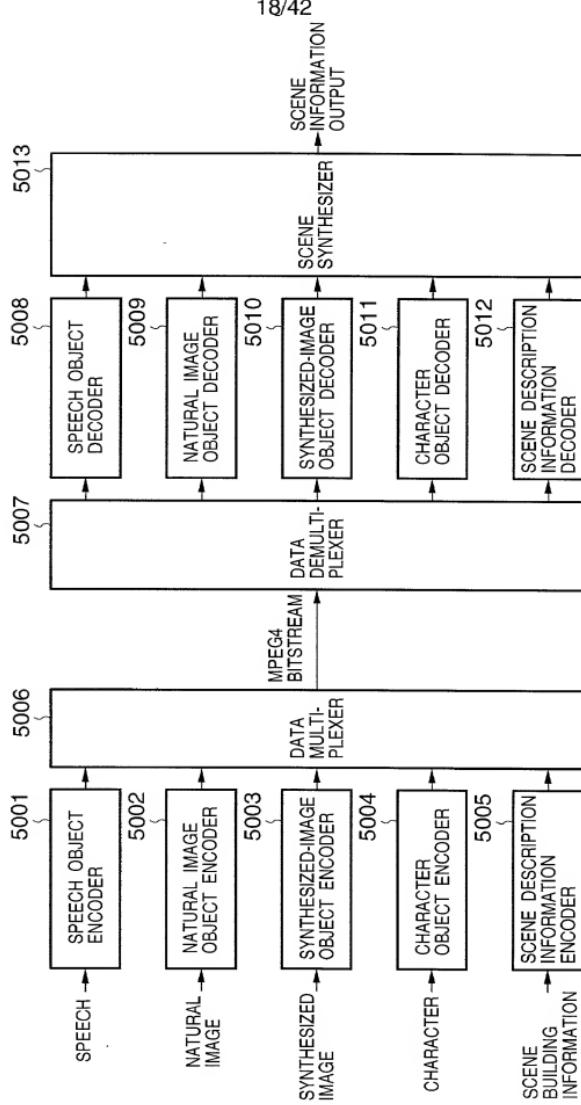
FIG. 16



T 06020° 2556.260

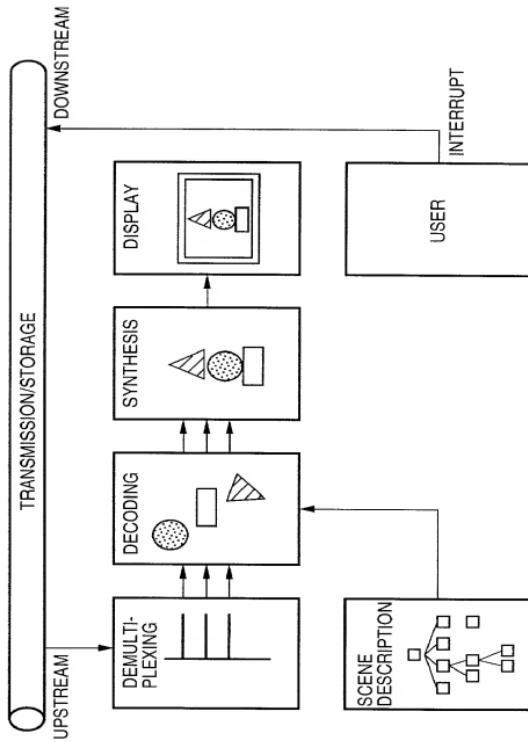
FIG. 17



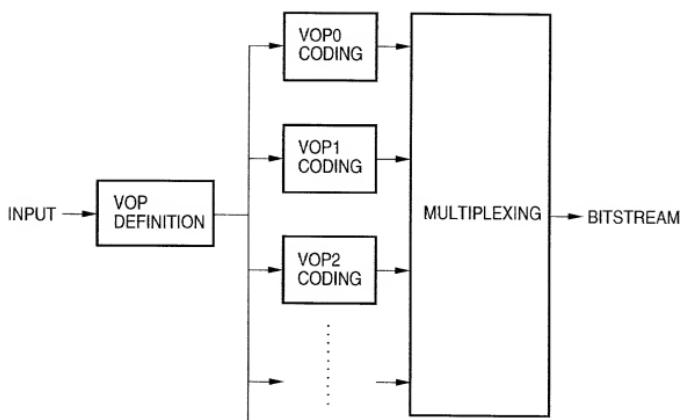
**FIG. 18**

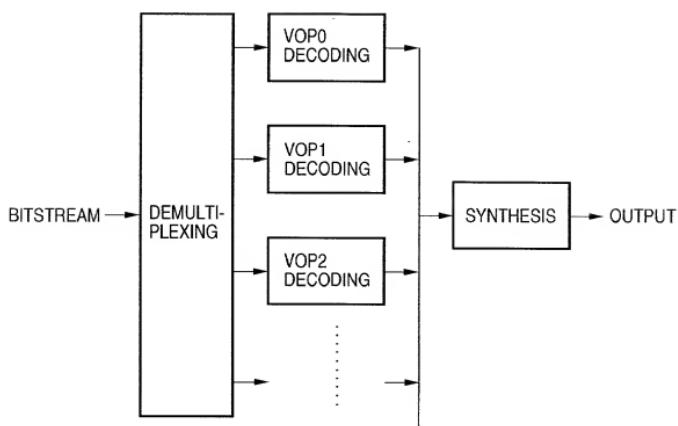
T06020" 2E55Z/60

**FIG. 19**



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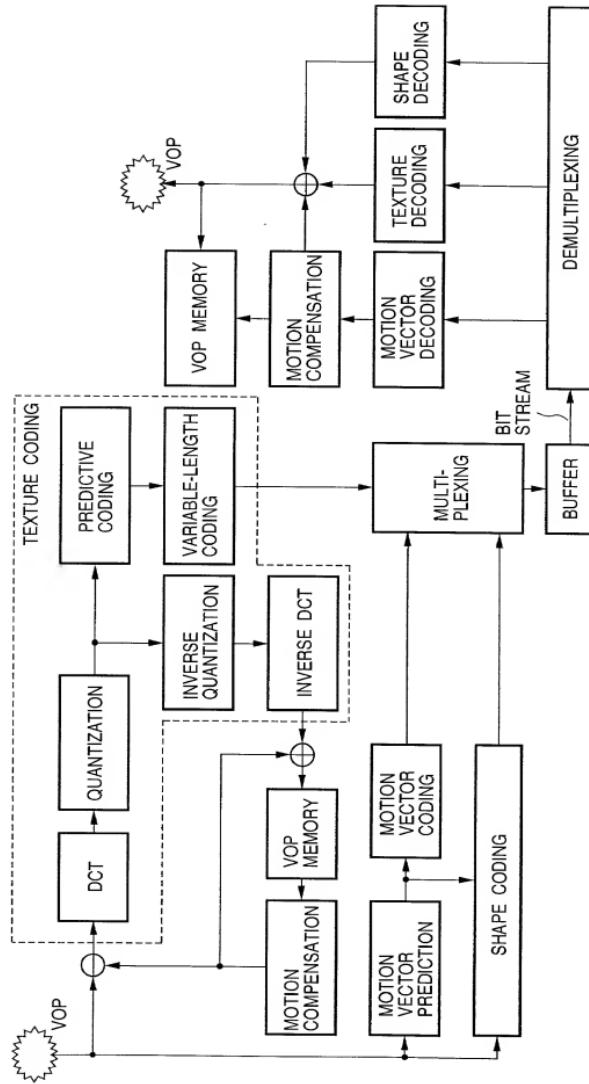
**FIG. 20**

**FIG. 21**

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FIG. 22



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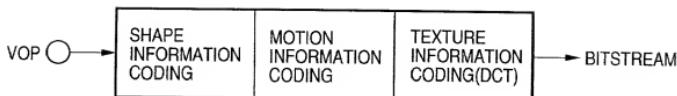
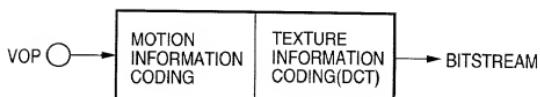
**FIG. 23A****FIG. 23B**

FIG. 24A

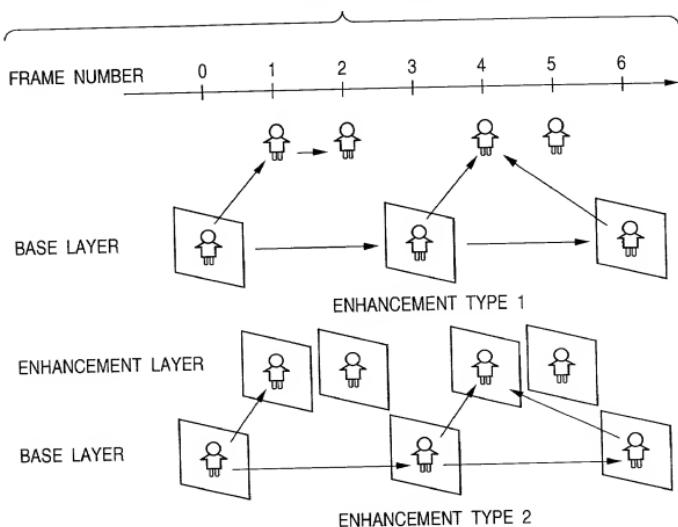
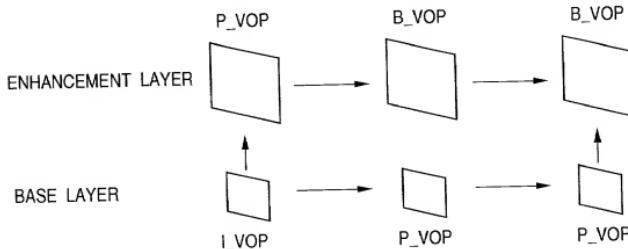


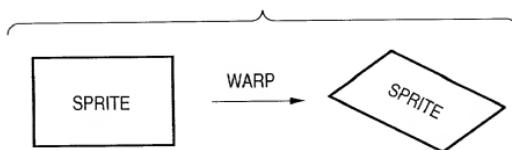
FIG. 24B



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**F I G. 25A**

PERSPECTIVE TRANSFORMATION	$x' = (ax + by + c)/(gx + hy + l)$ $y' = (dx + ey + f)/(gx + hy + l)$
AFFINE TRANSFORMATION	$x' = ax + by + c$ $y' = dx + ey + f$
ISOTROPIC ENLARGEMENT (a)/ ROTATION( $\theta$ )/MOVEMENT(c, f)	$x' = \cos \theta x + \sin \theta y + c$ $y' = -\sin \theta x + \cos \theta y + f$
TRANSLATION	$x' = x + c$ $y' = y + f$

**F I G. 25B**

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**FIG. 26**

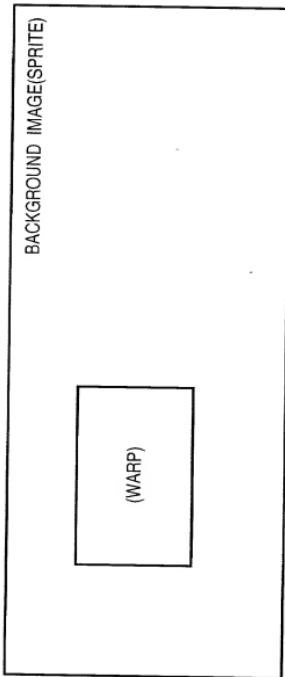
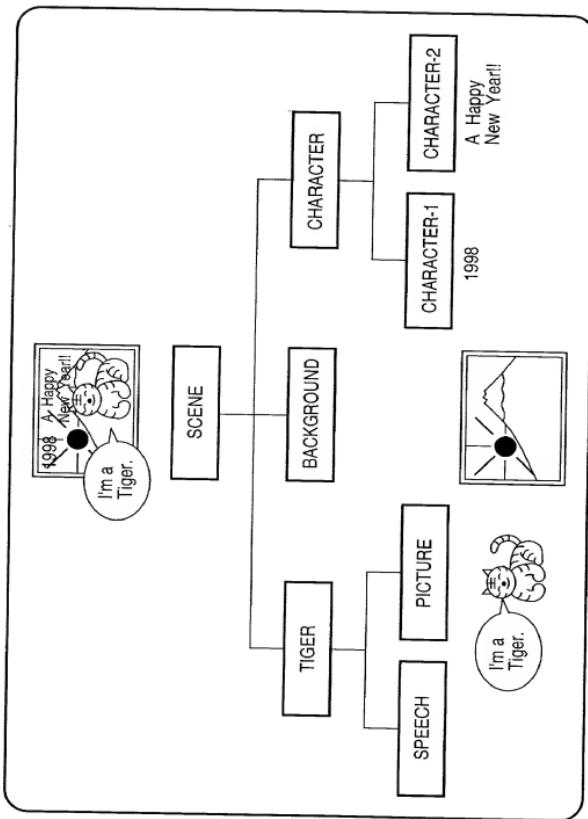


FIG. 27

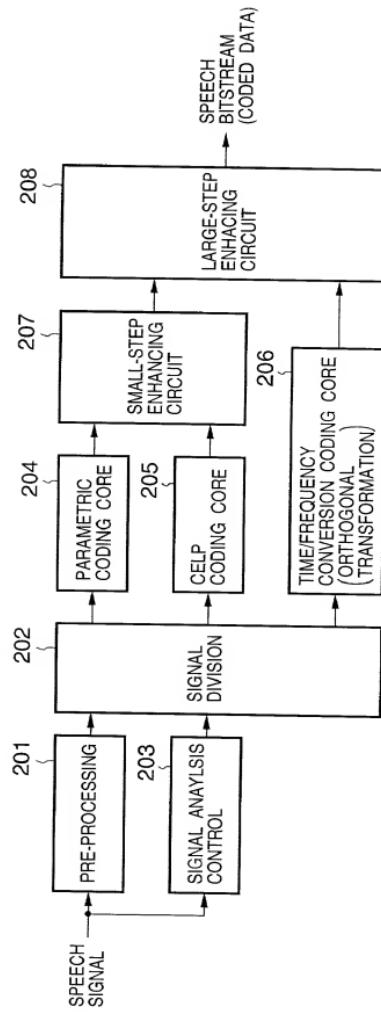


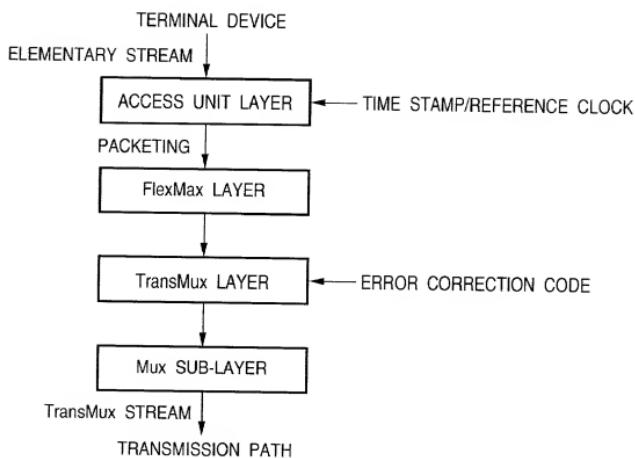
# FIG. 28

CODING SCHEME		BIT RATE kbit/S
PARAMETRIC CODING	IL	6-16
	HVXC	2-6
CELP CODING	WB-CELP	14-24
	NB-CELP	4-12
TIME/FREQUENCY CONVERSION CODING (T/F CONVERSION)	COMPLIANCE WITH AAC	24-64
	TwinVQ	6-40
SNHC	SA CODING (TONE SYNTHESIS)	—
	TTS CODING (TONE SYNTHESIS)	—

CELP : Code Excited Linear Prediction  
 SNHC : Synthetic Natural Hybrid Coding

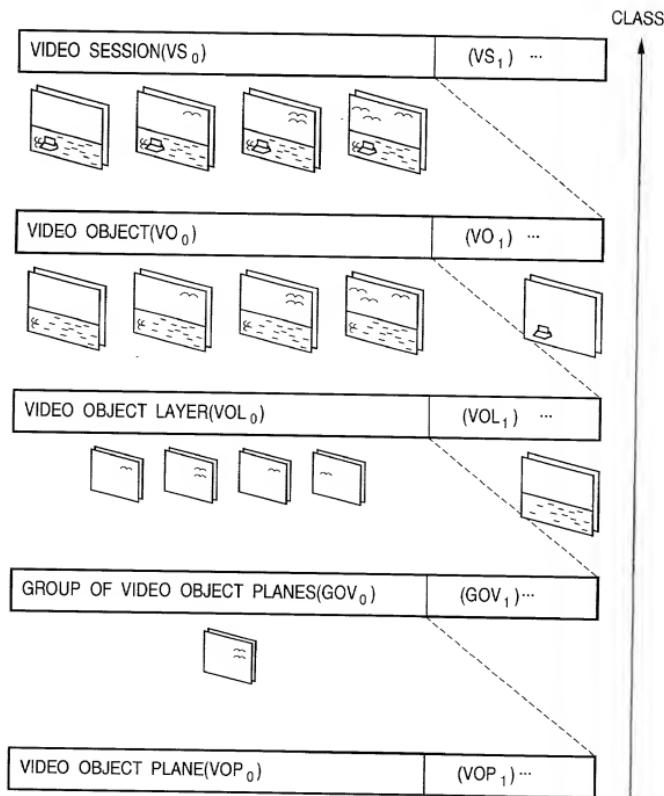
T06020" 2556 Z 260

**FIG. 29**

**F I G. 30**

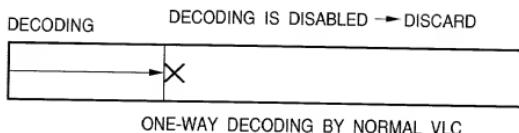
09779532 - 020901

FIG. 31



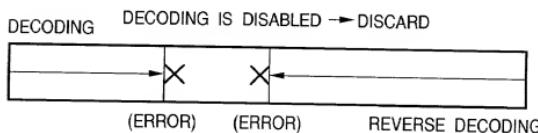
VS : Video Session  
 VO : Video Object  
 VOL : Video Object Layer  
 GOV : Group Of Video Object Plane  
 VOP : Video Object Plane

## FIG. 32A



09779532 - 020901

## FIG. 32B



T06020 "2E56&lt;260

**FIG. 33A**

INSERTION OF RM(RESYNC MARKER)

	RAM	MICROBLOCK NUMBER	QUANTIZATION SCALE VALUE	RM	MICROBLOCK NUMBER	QUANTIZATION SCALE VALUE
SLICE						

**FIG. 33B**

INSERTION OF MM(MOTION MARKER)&lt;DATA PARTITIONING&gt;

MOTION INFORMATION	MM	TEXTURE INFORMATION	

T06020" 3E56Z/460

**FIG. 34**

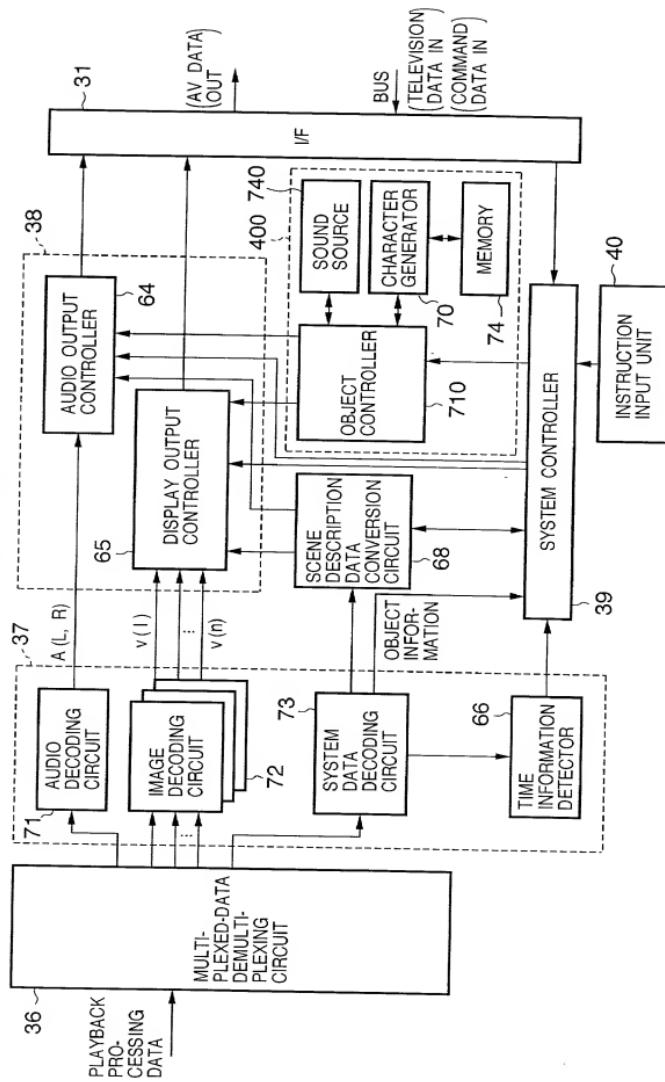
63 BROADCASTING STATION CODE

A BROADCASTING STATION      B BROADCASTING STATION      C BROADCASTING STATION

NEWS	BACK-GROUND	PERSON	WEATHER	-----	-----	-----	-----
PROFESSIONAL BASEBALL	BACK-GROUND	COUNT	PERSON	-----	-----	-----	-----
MOVIE	BACK-GROUND	EMER- GENCY	GENCY	-----	-----	-----	-----
-----	-----	-----	64	-----	-----	-----	-----
-----	-----	-----	-----	-----	-----	-----	-----
-----	-----	-----	-----	-----	-----	-----	-----
-----	-----	-----	-----	-----	-----	-----	-----
-----	-----	-----	-----	-----	-----	-----	-----

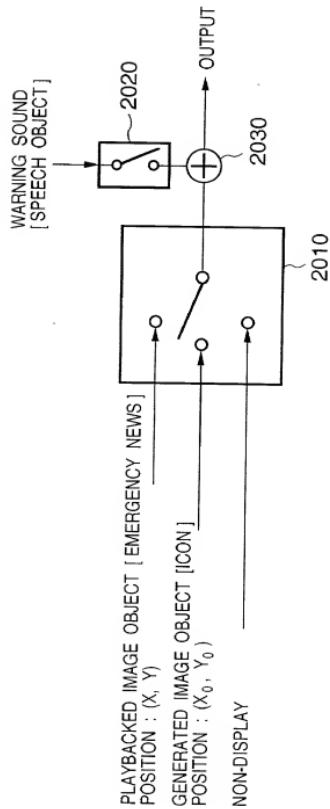
61 GENRE CODE      62 OBJECT CODE

FIG. 35



T06020" 2E56∠∠60

FIG. 36

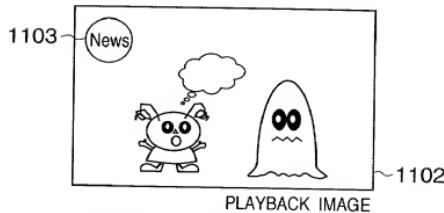


09779532 - 020901

FIG. 37A

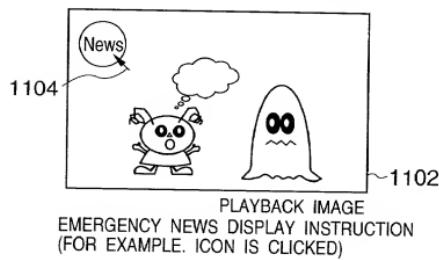


FIG. 37B



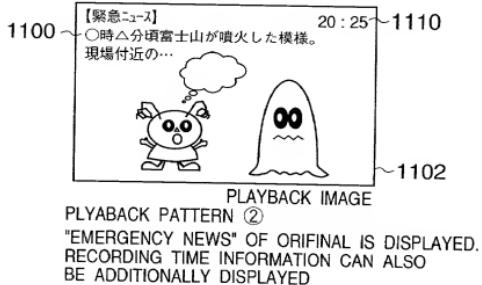
PLAYBACK PATTERN ①  
"EMERGENCY NEWS" (IMAGE OBJECT)  
IS DISPLAYED AS ICON (IMAGE OBJECT)

FIG. 37C



EMERGENCY NEWS DISPLAY INSTRUCTION  
(FOR EXAMPLE, ICON IS CLICKED)

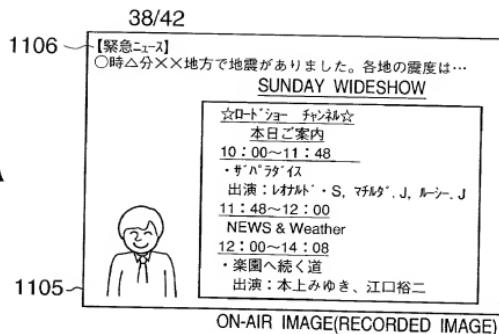
FIG. 37D



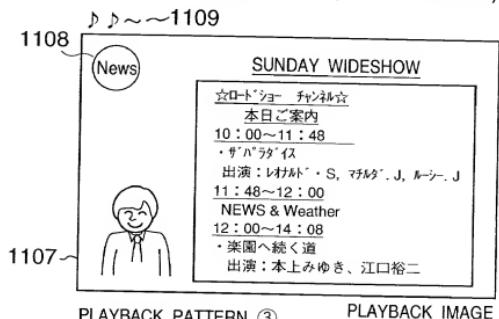
PLAYBACK PATTERN ②  
"EMERGENCY NEWS" OF ORIGINAL IS DISPLAYED.  
RECORDING TIME INFORMATION CAN ALSO  
BE ADDITIONALLY DISPLAYED

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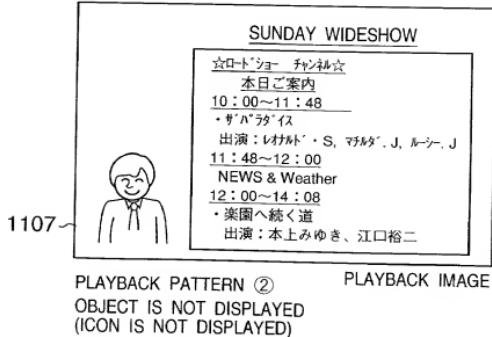
**FIG. 38A**



**FIG. 38B**



**FIG. 38C**



39/42  
**F I G. 39**

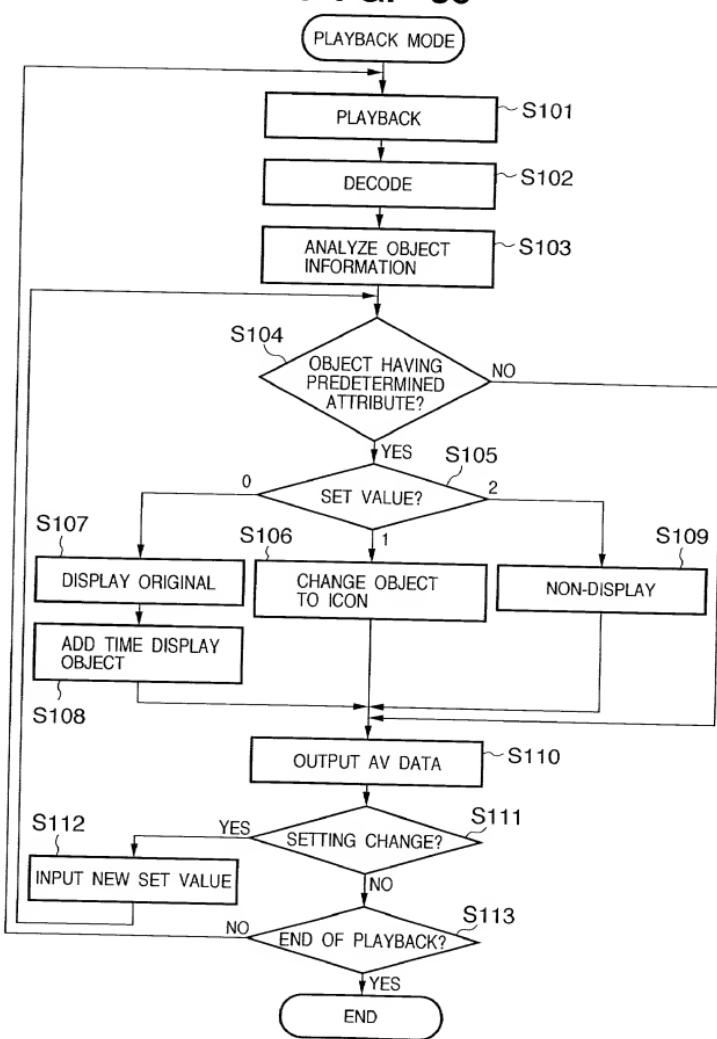


FIG. 40

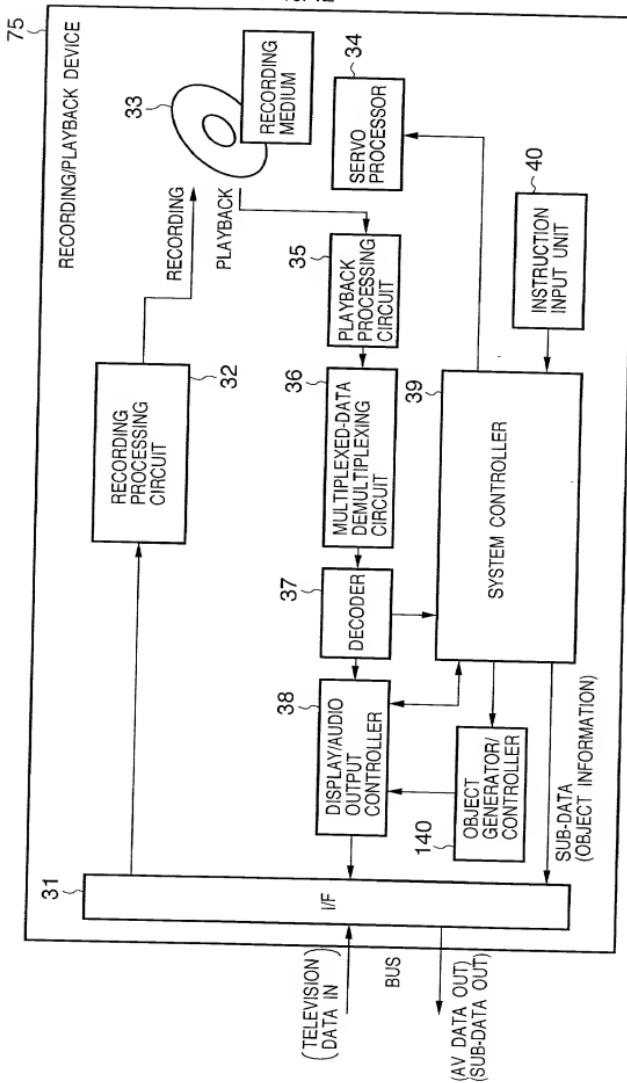


FIG. 41

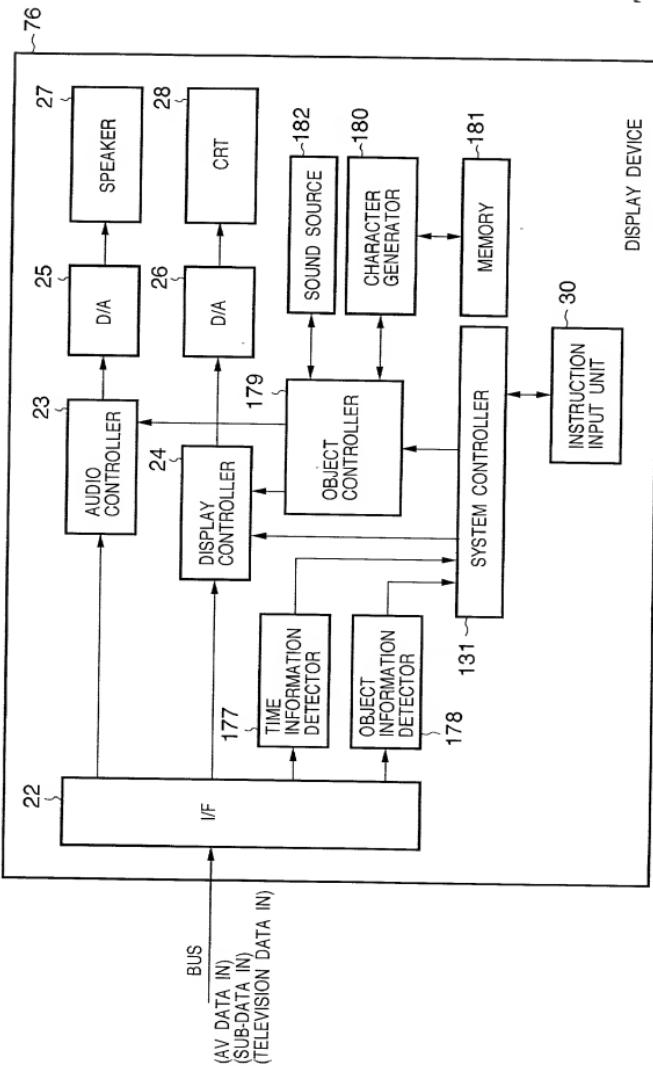
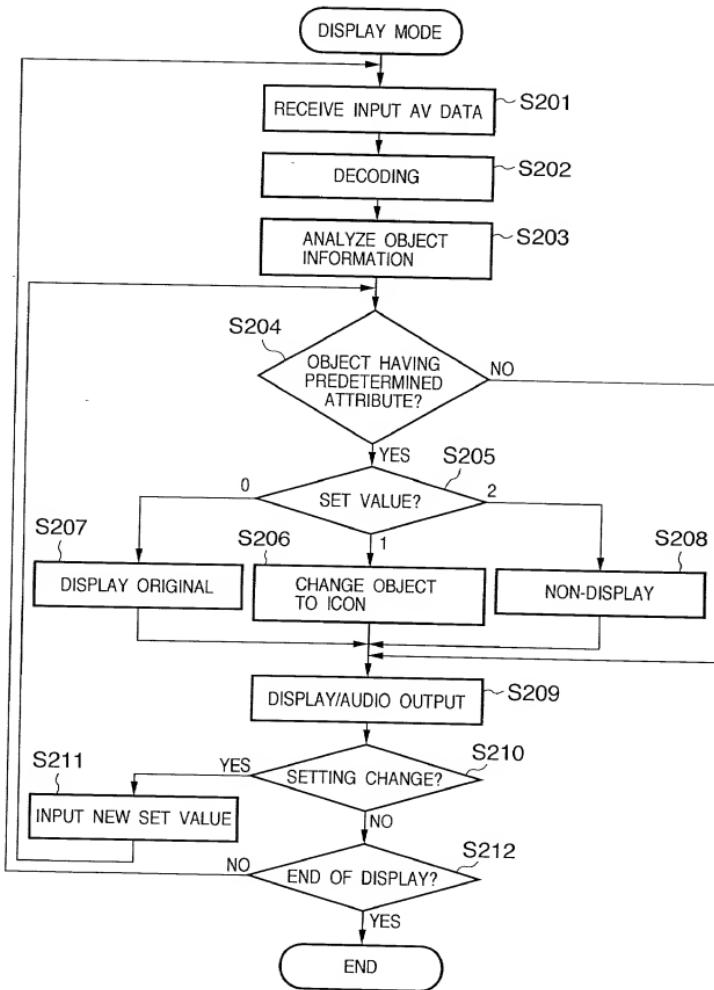


FIG. 42



09779532.020900